

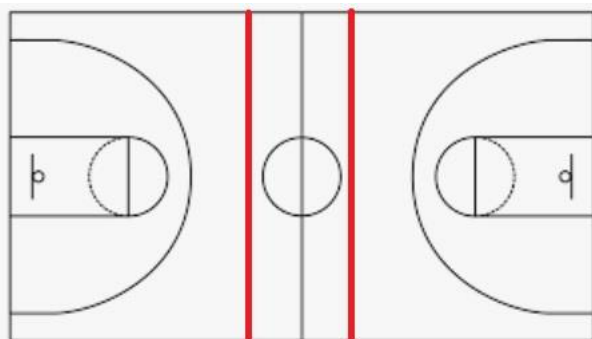


TOURNAMENT RULES OVERVIEW

Red Bull Half Court uses a unique set of rules based on the foundation of the FIBA rules and its gameplay. The FIBA 3x3 rules can be found [here](#). This document gives an overview of the basic rules as well as the exceptions to those:

1. The Court

The length of the half court where the game is played should be 12 meter if possible. When a regular basketball full court (28 meter) is used to build 2 half courts, 2 additional out of bounds lines (marked in red) must be added to the court 2 meters from the halfcourt line into the court parallel to the halfcourt line of the full court:



If artificial plastic flooring is used with FIBA dimensions (11 meter in length) and 12 meter is not possible it is okay to play with 11 meter length in this case.

2. All Games are 10 minutes long with a running clock. The clock stops only during the final minute of the game. If the game is tied at the end of regulation, overtime will be played. The first team to score two points in overtime wins the game.

3. There will be a 21-point maximum for every game. If one team reaches 21 points before the regulation time (10 mins) the team has won and that game is over. If the game is tied at the end of regulation, the team who scores 2 points first wins the game.

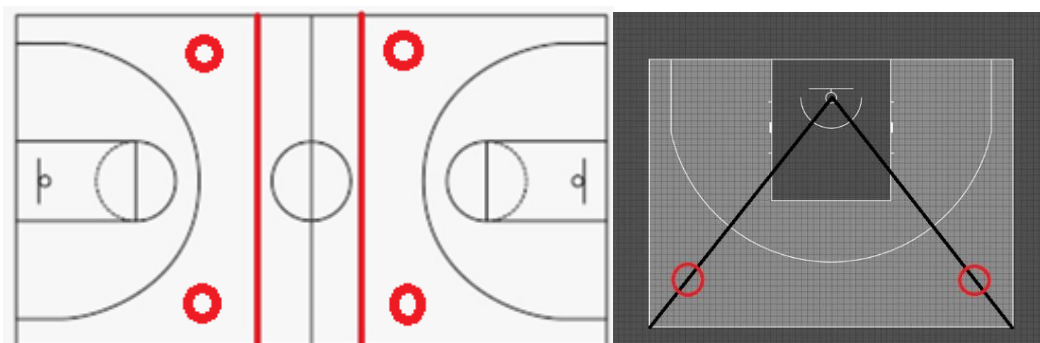
If the game goes into overtime with the score at 20:20 then the final score should be recorded as 21:20. (Not 22:20)

4. If a team quits during any round, all of their previous/future games in that current round will be cancelled and recorded as 20:0.

5. Shots made inside the arc (three-point line) are rewarded with 1 point. Shots from outside the arc are rewarded with 2 points. In addition to that, Red Bull Half Court uses two 3-point-spots:

3 POINT SHOT

The 3-POINT-SPOTS are two circles with a diameter of 3 feet or 90 cm drawn 2 meter behind the arc (center of circle). The position of the circle on the court is on a straight line from rim to the out of bounds corner on top of the court. The circles can be easily drawn with chalk onto any surface. If a sponsor is owning this asset also stickers can be created with a custom design for the partner.



If a player touches a 3 point spot with one of his feet when shooting and scoring, this shot is rewarded with 3 points.

6. Foul rule difference to FIBA 3X3 rules:

Team fouls 7, 8 and 9 shall be penalized with 1+1 free throws (non shooting and shooting foul the same). If the first one is successful, a second one will be granted. In case of an 'and one' situation (foul and the ball goes in), the point as well as 1+1 free throws are granted. Team foul 10 and any subsequent team fouls shall be penalized with 2 free throws and ball possession stated in 3X3 FIBA rules.

7. All men's games are to be played with the official Spalding Red Bull Half Court Size 7 Ball.

All women's games are to be played with the official Spalding Red Bull Half Court Size 6 Ball.

8. Teams will consist of at least three and no more than four players each. Only three players can be on the court at any point with one substitute. Three of the four players must be residents of the country that the tournament is played in. One player is allowed to be non-resident.

9. Players must be 16 years of age or older by the event date. In some cases the minimum age will be 18 years of age. Please check the conditions of entry on the Red Bull Half Court event page for your country.

10. All teams must sign in 1.5 hours before the tournament starts at the tournament location, in person. No exceptions. Pre-registration is at the official registration page of the event (to be determined by each country).

At this moment, no changes to any teams are allowed (This can be varied by country, depending on the time the tournament starts) on the day of the event– all rosters are final at that time.

It is allowed to exchange 1 player between the qualifying tournament and a national final, if applicable.

11. Red Bull Half Court organizers reserve the right to disqualify any players or teams that disrupt the event, as indicated by the designated court monitor or game official.

Disruptive behaviour includes: excessive bad language, physical violence, threats, and uncooperative attitudes towards officials and/or court monitors. Trying to arrange scores and / or teams collaborating to engineer the scoring bonus (Collusion) will result in the offending teams being eliminated. (This decision is at the sole discretion of the game referees and tournament organisers.)

12. For Qualifiers, the first 16/32/64 (depending on registration numbers and courts available) teams who enter online will be chosen in a randomly generated bracket.

Teams will then be split up into Pools of 4 teams, randomly determined by Red Bull Half Court organizers previously. Teams must register in advance before the beginning of the competition at the page for registration.

The tournament organiser has the right to change the tournament format at any point given local circumstances e.g. more or less than 16/32/64 teams participating.

13. Tournament Advancement:

Pool Play:

The first possession of every game is decided by coin toss. The team that wins the coin toss decides whether it takes the ball or leaves it, in order to get it in a potential overtime.

Top (2) teams from each pool, based on the highest **score** advance to the next round.

The score increases by:

A) Win: Increase by 5

B) Own the Court Bonus: Increase by 6. The **Own the Court Bonus** is awarded to the team with the highest total of game points accumulated from all of their group games. If 2 teams have the same total amount of game points the head to head winner of those two teams gets the bonus.

If 2 teams have the same score, the head to head winner of those two teams will advance to the next round.

If 3 teams have the same score after the group has been completed, the total game points from all group games will decide which teams will advance.

If 3 teams have the same SCORE after the group has been completed and also have the same total amount of game POINTS, a draw will determine the ranking of those teams. This rule also applies to determine the ranking in case of best third teams (In case bracket situation demands best third placed teams to advance)

These rules apply for the first round of pool play. From the second round on, knock out games are played.

Knock Out Phase:

The first knock out games should consist of the team that finished 1st in Group A (last 4 teams) playing the team that finished 2nd in Group B (last 4 teams); the team that finished 2nd in Group A playing the team that finished 1st in Group B and so forth.

14. The winning team from each National Final will be qualified for the Red Bull Half Court World Finals in Dubai, UAE. Travel expenses will be covered as part of the prize. To be permitted to enter a team to the world finals a country has to organise a national competition with at least 16 teams participating in qualifiers /national final. If the prize is not claimed by the winning team, Red Bull reserves the right to appoint another team as representative.

15. The winners of each National Final may change a maximum of 1 player from the roster of 4 players that competed at the National Final when competing at the World Final in Dubai, UAE, in November, unless otherwise specified and agreed upon by local organizer.

Minimum 3 of the 4 players representing their country at the World Final must be a resident of the country they are representing.

16. By participating, you consent to this Rulebook and the Terms and Conditions, and the Tournament Guidelines.